Time		Program (Room 138)
	8:30-9:00	Registration
	09:00-09:10	Chairs Welcome
	09:10-9:55	Keynote Speech 1 (Chair: Ruofeng Tong) Ming C. Lin: Data-Driven Modeling for Visual Computing
	9:55-10:40	Keynote Speech 2 Tien-Tsin Wong: Computational Perception for Image Synthesis
	10:40-10:55	Coffee Break
	10:55-11:45	Session 1: Texture (Chair: Franck P. Vidal) Orientation Field Guided Texture Synthesis Content-aware texture mapping
	11:45-13:00	Lunch Break
9.19	13:00-15:05	Session2: Image (Chair: Rafal Mantiuk) Structure-Aware Error Diffusion Approach Using Entropy-Constrained Threshold Modulation Class-driven Non-negative Matrix Factorization for Image Representation Image Copy-and-Paste with Optimized Gradient Consistent Depth Map Enhancement by MRF Optimization Anti-Forensics of the Triangle Test by Random Fingerprint-Copy Attack
	15:05-15:20	Coffee Break

	15:20-16:10	Session3: Misc (Chair: Kun Xu) Visual Analysis Approach for Community Detecton of Multi-Context Mobile Social Networks A Bag of Words Approach to 3D Human Pose Interaction Classification with Random Decision Forests
	16:10-17:20	Poster Session (chair: Min Tang) A Multiple Watermarking Scheme Based on Orthogonal Decomposition Video Event Annotation via Web Images A Design Study on Visualising Object Movement A New Variant of ICP for Efficient 3D Point Sets Registration StereoNPR: Stroke Based Rendering in Stereoscopic Images Personalized Recommendation in Multimodal Data Based on Graph Clustering An Efficient Method for Displaying HDR Spectral Images on RGB Monitors Taking into Account the Human Visual System A time-critical adaptive approach for visualizing natural scenes on different devices Convexity preserving of a bivariate rational interpolating spline surface Image Segmentation using Combined User Interactions
	18:00	Banquet
	08:30-09:00	Registration
	9:00-9:45	Keynote Speech 3 (chair: Changhe Tu) Ralph Martin: Turning face photographs into bas-reliefs
	9:45-10:00	Coffee Break
	10:00-11:40	Session 4: NPR (chair: Robert S Laramee) Artistic Rendering Enhancing Global Structure Stroke Style Analysis for Painterly Rendering Region-based Bas-relief Generation from a Single Image Perception-based Model Simplification for Motion Blur Rendering

	11:40-13:00	Lunch Break
9.20	13:00-14:40	Session 5: Geometry (chair: Yukun Lai) A New Sketch-based 3D Model Retrieval Approach Using Global and Local Features A survey on partial retrieval of 3D shapes Real-time Facial Animation on Mobile Devices Real-time and Robust Hand Tracking with a Single Depth Camera
	14:40-15:00	Coffee Break
	15:00-16:40	Session 6: Video (chair: Rita Borgo) SceneGraph: A Non-Linear Video Representation For Efficient Exploration A Novel Web Video Event Mining Framework With The Integration of Correlation and Co-occurrence Information Learning Structure Models with Context Information for Visual Tracking Multiview semi-supervised movie recommendation
	16:40-17:00	Concluding and CVM 2014 planning session
	17:30	Dinner